

You will love networking.

Yes. You will.



whoami

Natalie Tran | @natworking

Sysadmin Intern @ Genentech

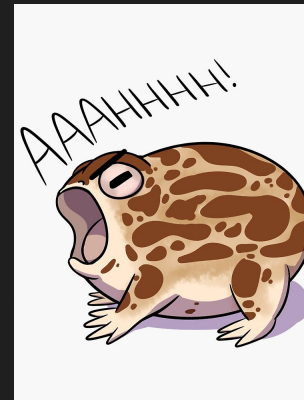
CCDC Captain 2025-2026

CCDC Networking 2024-2025

SWIFT VP 2025-2026

SWIFT Alumni Coordinator 2024-2025

i like frogs :D



Agenda

1

**Intro to
Networking**

2

**Competition
Networking**

3

**Client Server
Model**

4

Firewalls!

5

Lab

1

Intro to Networking

Not the LinkedIn one



Network

System of interconnected network devices

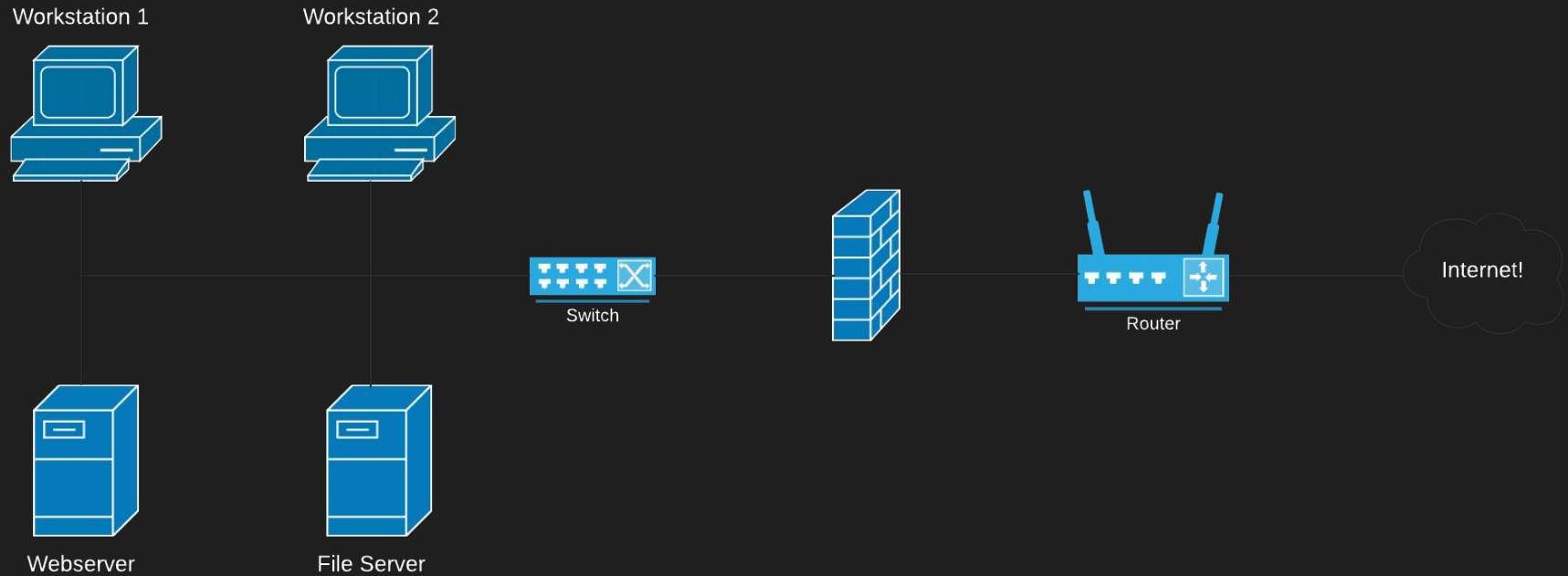
- Communicate and share resources

Network Devices

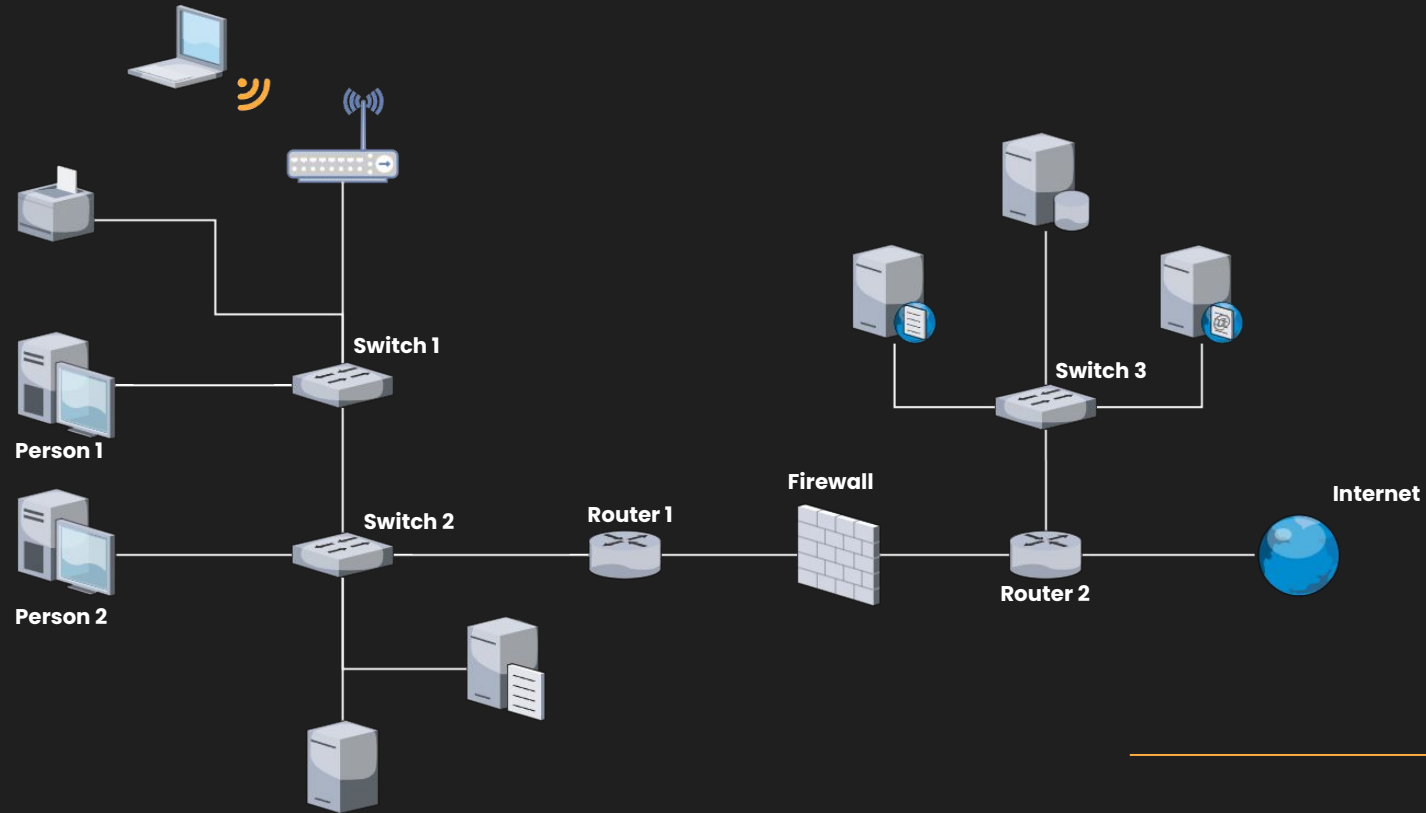
Anything on the network

- Computers, phones, routers, switches, etc.
 - Contains at least one **Network Interface Card** (NIC)
 - Wired or wireless connection to internet
-

Basic Topology



Basic Topology?



Lingo

- IP Address
- Subnet Mask
- Router
- Default Gateway
- Service
- Protocol
- Port
- Interface
- Firewall



Subnet Masks

**IPv4
address**

192.168.1.100

255.255.255.0

**Subnet
Mask**

```
IPv4 Address. . . . . : 192.168.1.115
Subnet Mask . . . . . : 255.255.255.0
Default Gateway . . . . . : 192.168.1.1
```

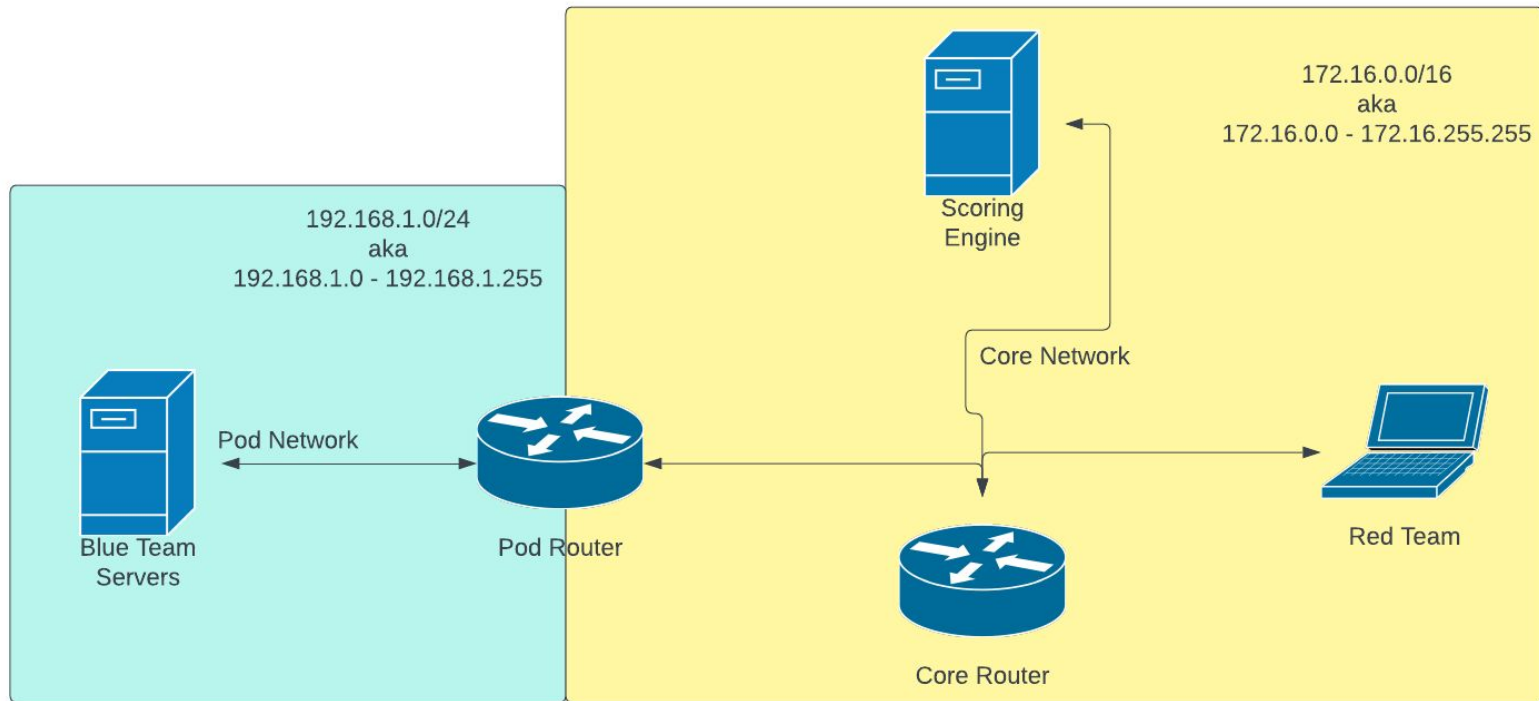
2

Competition Networking

Services go brrrrr

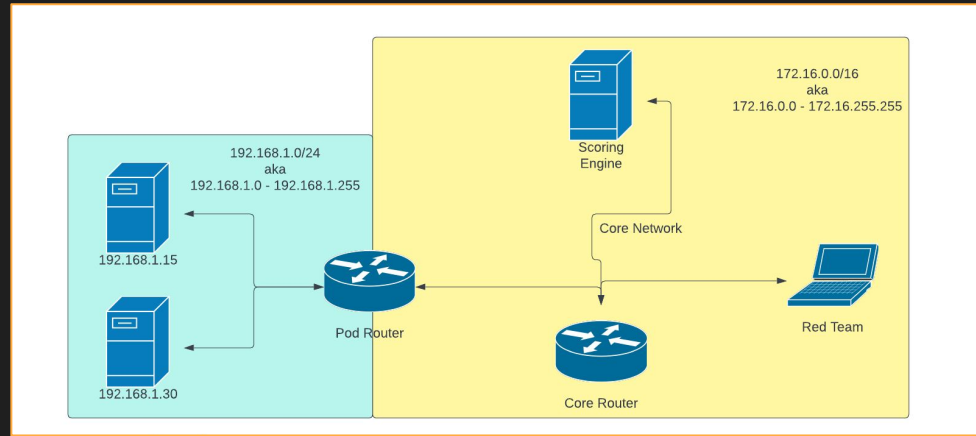


Competition Topology

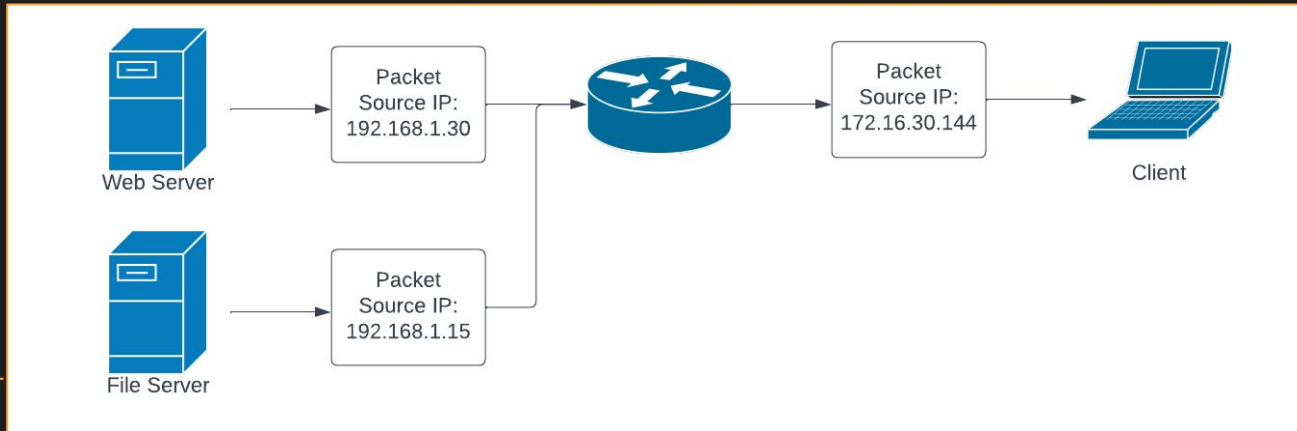


NAT

- Network Address Translation
- Built to conserve IP addresses

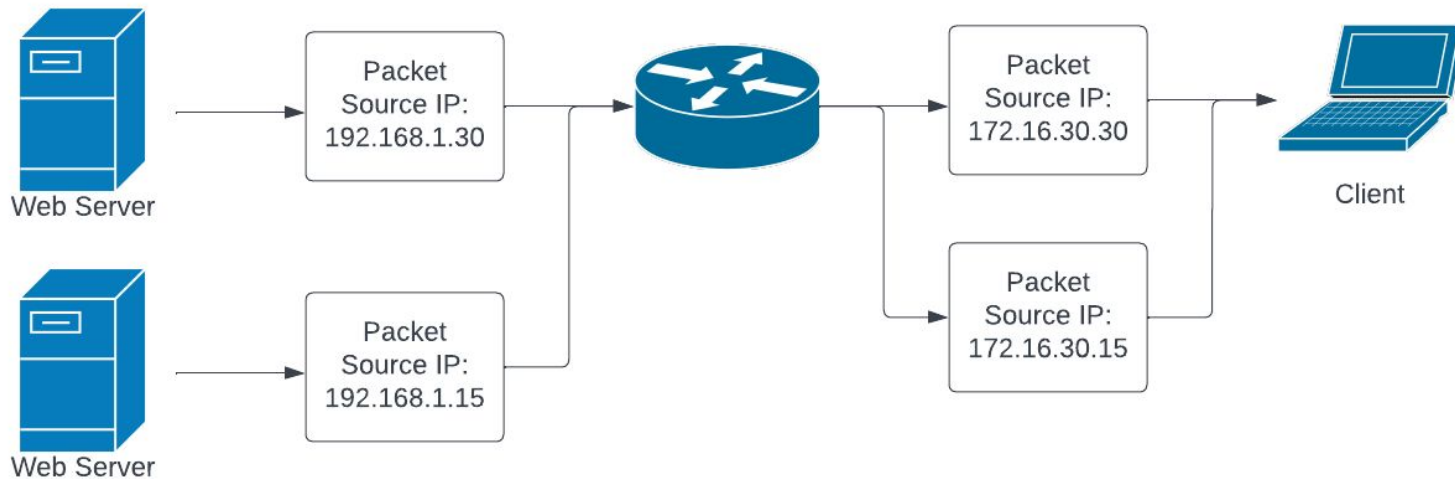


One-to-Many Translation:



1:1 NAT

- Direct Translations
- 192.168.1.0/24 → 172.16.30.0/24



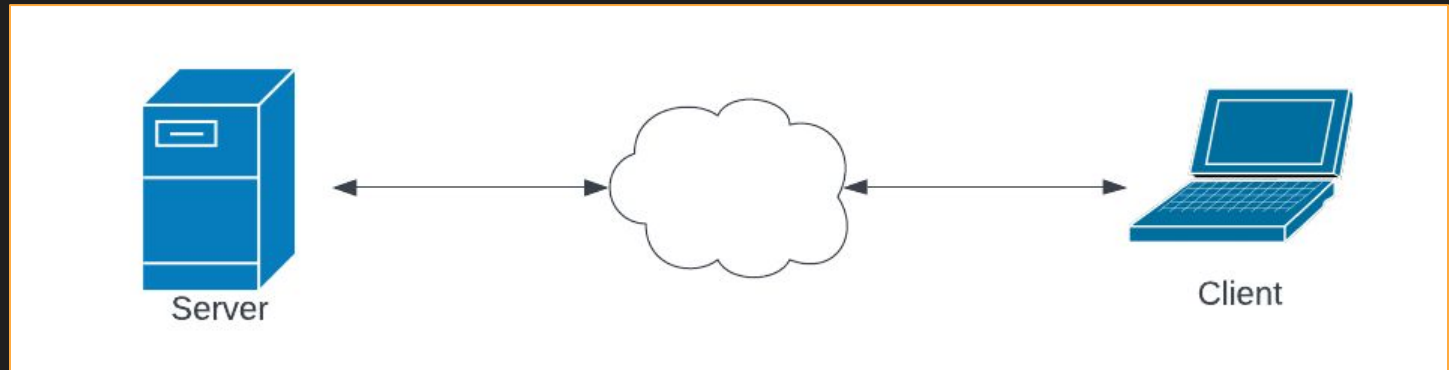
3

Client-Server Model

Packet restaurant



Client-Server Model



What are ports?

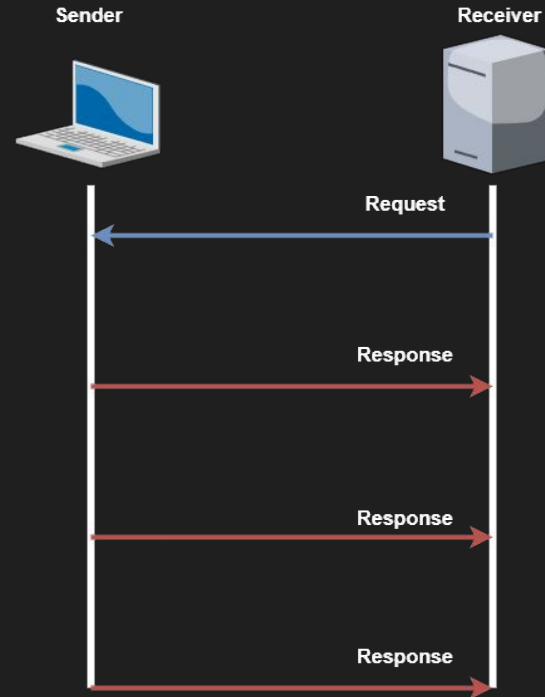
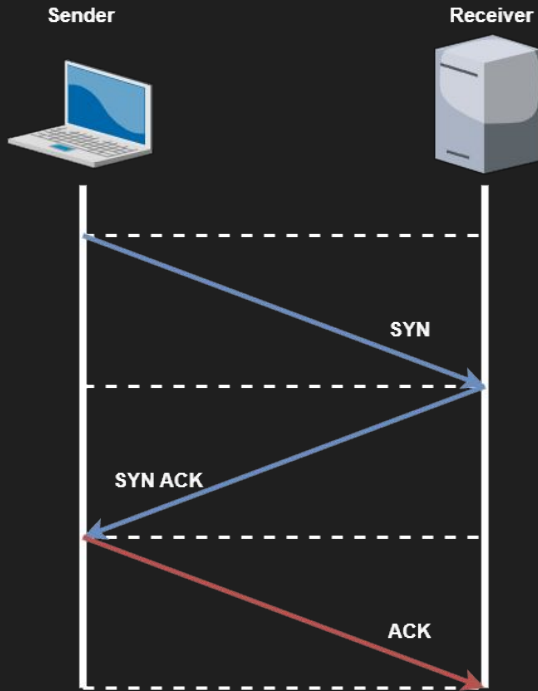
Numbers that identify, along with an IP address, which network socket to connect to on a given device.

- Common port numbers and associated services
 - TCP 20 and 21 - FTP
 - TCP 22 - SSH
 - TCP 25 - SMTP
 - UDP 53 - DNS
 - TCP 80 - HTTP
 - TCP 443 - HTTPS
 - etc.

TCP and UDP

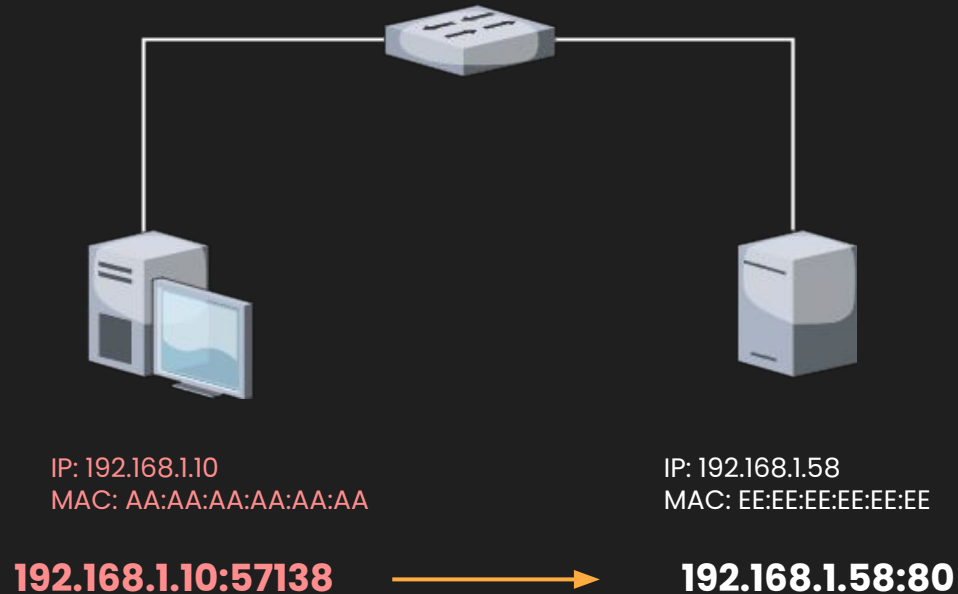
- TCP – Slow but reliable
 - Synchronization
 - Flow control
 - TCP Handshake
- UDP – Fast but unreliable
 - No error-checking
 - No acknowledgements
 - Just send data

TCP and UDP



What are sockets?

Each end of a connection, basically a pairing between an IP and a port.



Why is this important?

Identify normal/abnormal traffic

- Is it coming from scoring engine/orange team? Or is it red team?

Troubleshooting services

- Firewall issue? Service disabled?

```
C:\Windows\System32>netstat -ano
```

Active Connections

Proto	Local Address	Foreign Address	State	PID
TCP	0.0.0.0:135	0.0.0.0:0	LISTENING	1372
TCP	0.0.0.0:445	0.0.0.0:0	LISTENING	4
TCP	0.0.0.0:902	0.0.0.0:0	LISTENING	4868
TCP	0.0.0.0:912	0.0.0.0:0	LISTENING	4868

Ports & Services Review

- TCP and UDP
- Ports – numbers that identify a running service/application
- Source and destination addresses/ports
 - **Ephemeral ports** on client-side
 - Sockets

4

Firewalls

Not a waterwall.





Block IPs

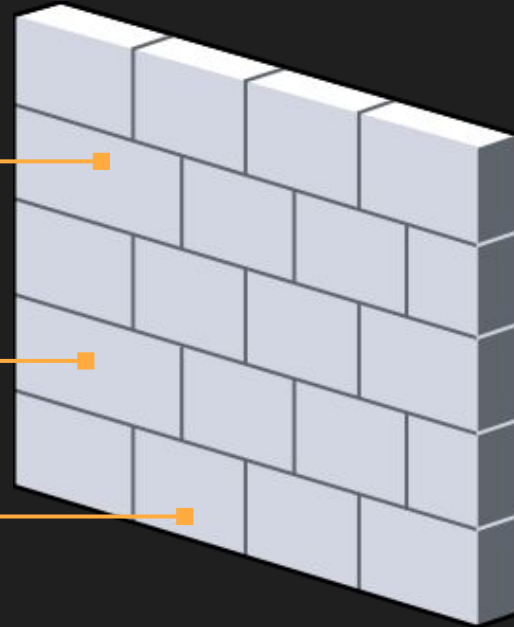
Can block a whole subnet or individual.

Block Ports

Block which ports the external network can access on the LAN

Filtering

Ingress and Egress filtering rules.



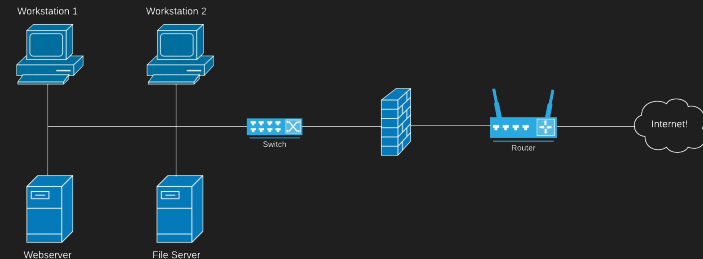
Host Firewall vs Network Firewall

- Host-based firewall
- Filters inbound and outbound traffic for a single device
- Two different rulesets
- Ex. a Windows file server has a Windows Firewall

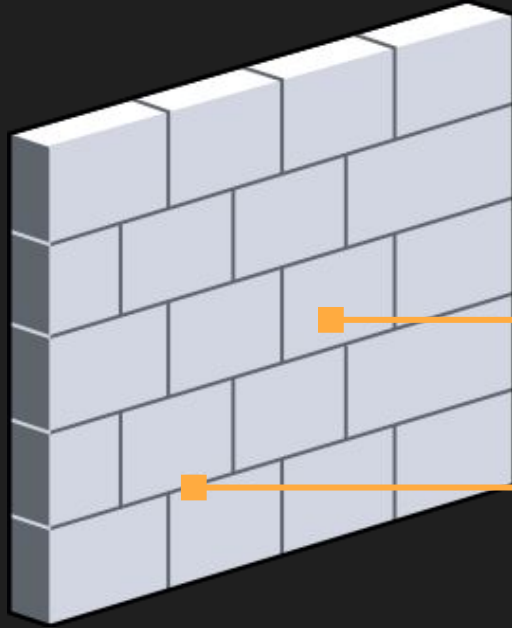
Workstation 1



- Network-based firewall
- Filters inbound and outbound traffic for LAN and WAN
- Four different rulesets
- Ex. a network has a Cisco Firepower Firewall



Stateless vs Stateful



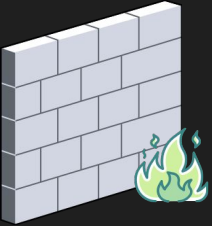
Stateless

ACL. Looks at
Individual packets.

Stateful

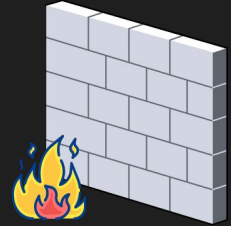
Traffic patterns and flows.
Remembers connections.

NGFW vs Traditional



- Stateful Inspection on incoming and outgoing traffic
- Comprehensive application control and visibility
- Easy to install, configure, integrate security tools, reducing administrative controls
- SSL traffic can be decrypted and inspected.
- IPS & IDS are integrated

- Stateful Inspection on incoming and outgoing traffic
- Partial application control and visibility only
- Managing security tools separately is \$\$\$
- Cannot decrypt and inspect SSL traffic
- Integrated IPS and IDS are deployed separately in traditional firewalls



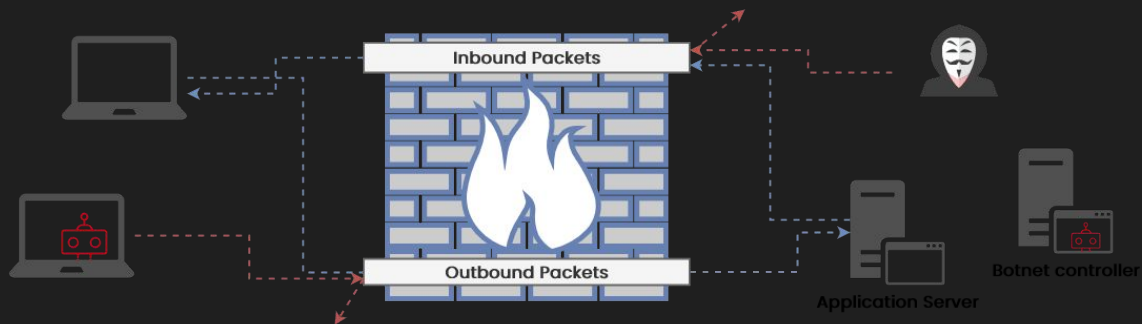
FW Example

Inbound

- Only allow required services
- Allow certain subnets
- Allow certain ip addresses

Outbound

- Block everything going outbound (break internet)



WAN Firewall

Floating WAN LAN

Rules (Drag to Change Order)

<input type="checkbox"/>	States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions
<input type="checkbox"/>	✓	21 / 80 KiB	IPv4 *	172.16.109.39	*	*	*	*	none		

Add Add Delete Save Separator

LAN Firewall

Floating

WAN

LAN

Rules (Drag to Change Order)

<input type="checkbox"/>	States	Protocol	Source	Port	Destination	Port	Gateway	Queue	Schedule	Description	Actions
<input checked="" type="checkbox"/>	✓ 0 / 3.83 MiB	*	*	*	LAN Address	443 80	*	*		Anti-Lockout Rule	
<input type="checkbox"/>	✗ 0 / 0 B	IPv4 *	*	*	*	*	*	none			
<input type="checkbox"/>	✓ 3 / 2.07 GiB	IPv4 *	LAN net	*	*	*	*	none		Default allow LAN to any rule	
<input type="checkbox"/>	✓ 0 / 0 B	IPv6 *	LAN net	*	*	*	*	none		Default allow LAN IPv6 to any rule	



Add



Add



Delete



Save



Separator

6

Lab !!



(it's not packet tracer, i swear)

Homework

<https://jessh.zip/2025ccdchw-3>

Thanks!

Any questions? Please ask questions; we are available to help :D